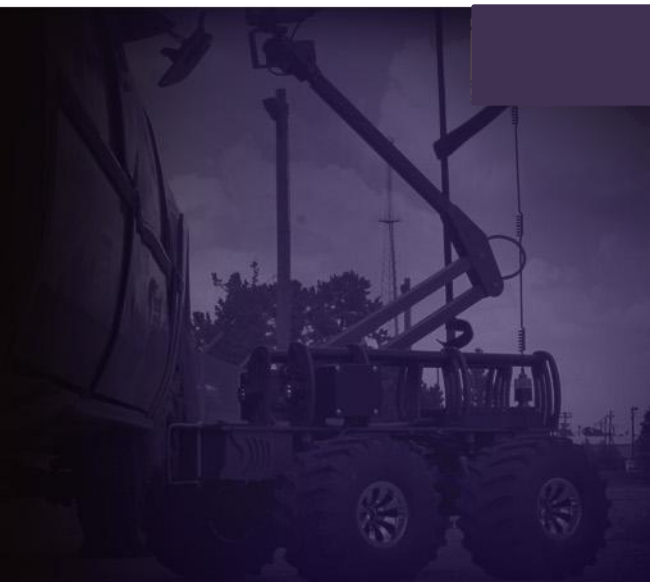




# ROBOTIC SYSTEMS



## STREAMING VIDEO MODELING FOR ROBOTICS TELEOPERATION

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# AGENDA

## ROBOTIC SYSTEMS

- Purpose
- System Architecture
- JGRE FY11 Objectives
- Current Progress
- Communications Model
- Next Steps
- Long Term Plan
- Future Uses



# PURPOSE

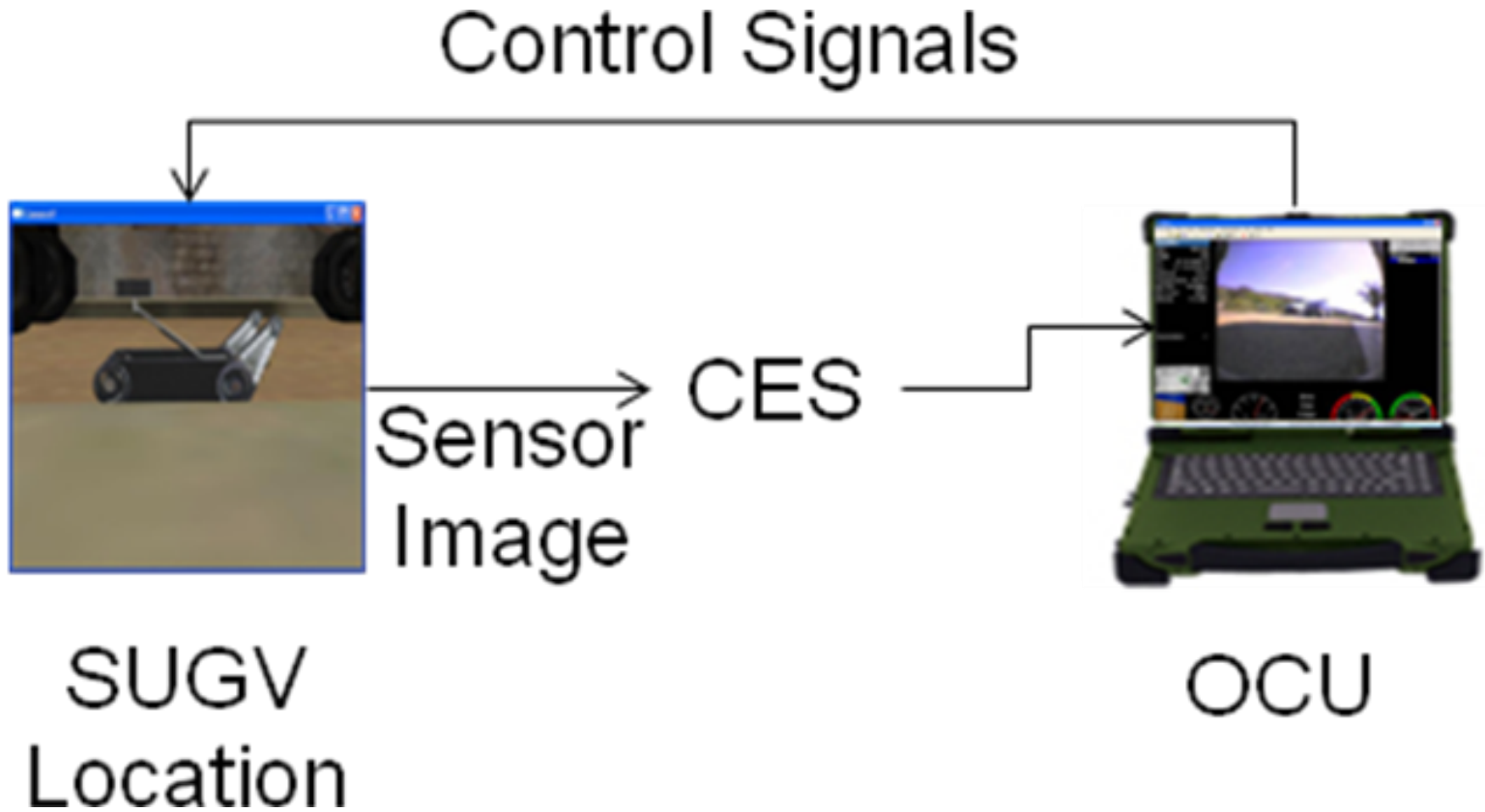
## ROBOTIC SYSTEMS



- Reduces Range Testing Costs
  - Range Testing is sometimes inconclusive
  - Impacts Schedule
- Manipulation Technologies development
  - Tradeoff analysis for payloads dependent on streaming video
- Collaborative Operations
  - Evaluation of manned and unmanned systems
  - Sharing of information such as fusion and positioning
- Interoperability
  - Tradeoff analysis for different communications approaches

# SYSTEM ARCHITECTURE

# ROBOTIC SYSTEMS





# FY11 GOALS

## ROBOTIC SYSTEMS

- Goal 1: Reuse or modify as needed existing PEO-I CES JTRS models
- Goal 2: Demonstrate the ability to show the simulated impacts on streaming video of the JTRS model
- Goal 3: Demonstrate the ability to show simulated impacts on streaming video of DDL model
- Goal 4: Demonstrate the ability to show simulated impacts on streaming video of the CREW - DUKE model

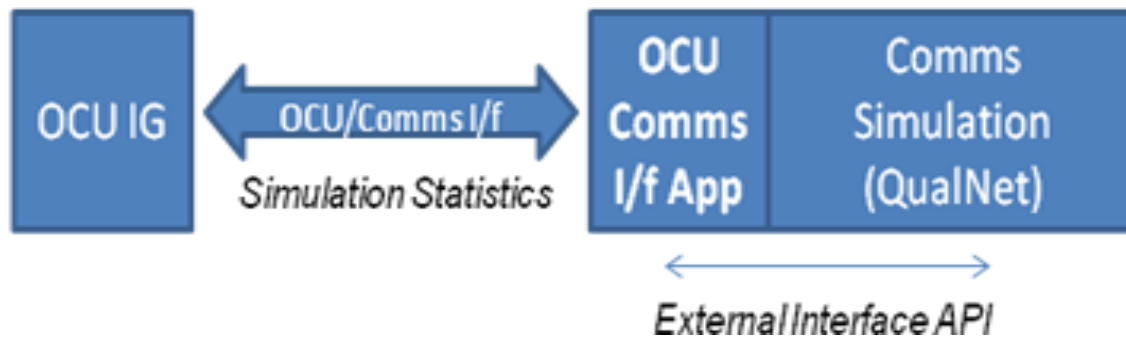
**Demonstrate the Capability to do Tradeoff Analysis of Radios  
Performing Tele-Operation in a Simulated Mission Environment**



# CURRENT PROGRESS

## ROBOTIC SYSTEMS

- Leveraging existing PEO-I Comms Effects Server Qualnet Modeling of JTRS radio
- Developed Ubiquiti radio/antenna Model
- SUGV model being used is from the Common Controller program
- Entity state PDUs are being used to update locations and streaming video model
- Streaming video model receives Ubiquiti radio/antenna model performance attributes and displays, jitter, smearing, dropouts, etc.
- Currently using WSMR database, being used by PEO-I for Increment 1 testing.



- Scalable Network Technologies ( SNT ) – QualNet/CES Developer Network and Communications Simulation Package

## Provides

- *Architecture*
- *Graphics*
- *Statistics*
- *External Interfaces (DIS, Socket to IG )*





# COMMUNICATIONS MODEL SCENARIO

# ROBOTIC SYSTEMS



- Simulation Duration: 3.5 min ( 210 sec)
- Data tx from 1 sec to 180 sec to allow time for all data to be transmitted and received.
- 2 Nodes:
  - OCU, 1 Radio
  - SUGV, 1 Radio
- DIS Interface for Mobility Models (OCU, SUGV)
- Terrain (WSMR, 32N 107W)
- Urban Model Auto Select Propagation Model
- Metropolitan Path loss Model



# NEXT STEPS

## ROBOTIC SYSTEMS

- Evaluation of JTRS/SRW 1.1
- Evaluation of DDL
- Demonstration of Repeaters
- Demonstration of Encryption
- Demonstration of Jamming Effects



# LONG TERM PLAN

# ROBOTIC SYSTEMS



- Evaluate communications impacts from inside buildings to include different material types (steel, wood, concrete, etc.) (2012)
- The impact from Urban Canyons to be addressed (2012)
- Weather (rain, snow, wind, smoke) impacts on streaming video communications (2013)
- Node hopping, self healing, fusion, situational awareness and their resultant impacts on streaming video capabilities (2014)



# FUTURE USES

# ROBOTIC SYSTEMS



- Evaluate dead spots/dropouts for field testing
- Interest by SPAWAR and NAVEODTECH
- IED jamming issues could be addressed
- As autonomy continues to increase, additional capabilities such as target acquisition and engagement in a reduced communications environment can be studied and worked on with appropriate degradation to video and sensor images
- Teaming algorithms could be developed and assessed in a degraded communications environment